

Karel van de Plassche 0653197
Joey H.T. Hendriks 0773023
Ioannis-Dionysios Bratis 0978560
Jad Haj Mustafa 0979428
Jip Reinders 0853301
Juliana Langen 0988532



Technische Universiteit
Eindhoven
University of Technology

Where innovation starts

Contents

Initial design

- Goal
- Requirements
- System model
- Approach
- Possible methods



Goal

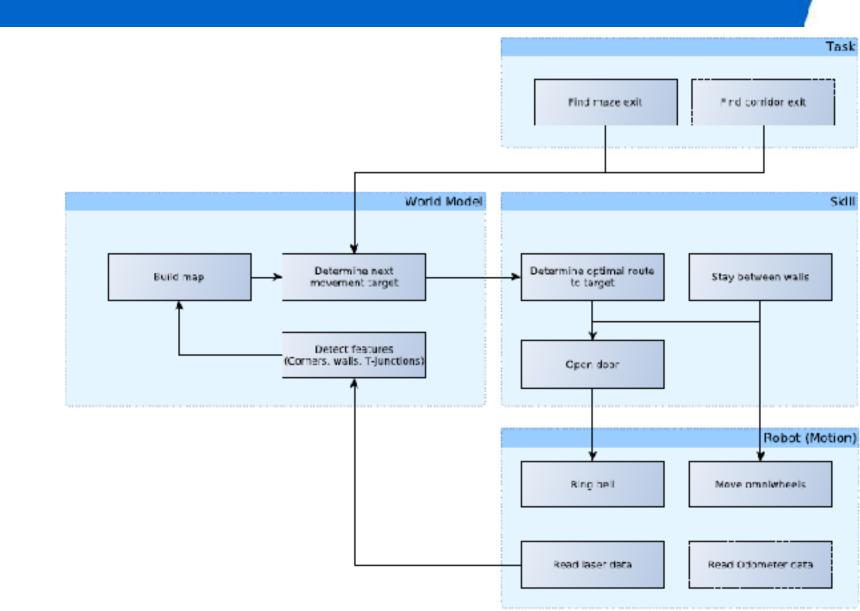
- Corridor challenge: The robot should drive through a corridor and take the first exit left/right
- Maze challenge: The robot should drive through a maze and find the exit

Requirements

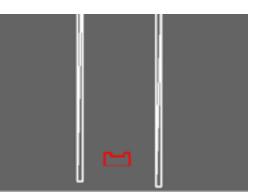
- Achieve the goal as fast as possible
- Do not dump into walls
- Move autonomously
- Do not stand still for more than 30 seconds
- For the maze challenge:
 - Be able to open doors
 - Deal with open spaces and loops
 - Be able to reconstruct the maze

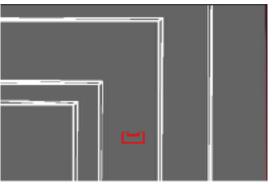


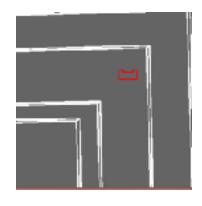
System model

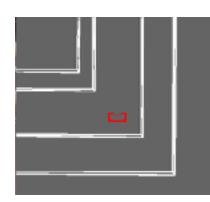


Approach









Drive forward

Recognise node

Move towards node

Turn 90°

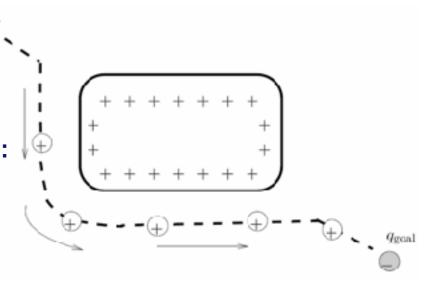
Possible methods

Maze solving algorithms:

- Random Mouse
- Wall Follower
- Pledge
- Trémaux

Potential field - Autonomous Driving:

- Avoids wall collisions
- After detection and movement target
- Repulsive forces: walls
- Attractive forces: setpoint



Source: http://www.cs.cmu.edu/~./motionplanning/lecture/ Chap4-Potential-Field_howie.pdf